Conflow

Floor Smoothening and Self-Levelling Compound.

Description:

- **CONFLOW** : is a cementitious powder compound modified with specially formulated synthetic resins with graded quartz from 0.5 1 mm. and special additives to increase bonding strength, workability and to prevent shrinkage.
- It forms after mixing with water a special mortar with high flexibility, free flowing, is quick drying and has self-levelling properties.
- · Complies with CMBI TECH. SPCS. No. CMBI 1050.

Fields of Use:

- Is used for surfacing, smoothing, levelling, covering and thin coating of concrete and cement screed floors before laying vinyl coverings, carpets and parquet flooring.
- It can be also used for under-floor heating applications.

Advantages:

- · Can be easily cast or pumped onto wet, dry concrete or cement screed surfaces.
- Ensures crack free coverings up to 5mm. thickness.

Technical Data :(at 25° C)

Hour Duta ((a.25°C)			
	Colour		Grey
	Density (Mortar))	$2.2 \pm 0.05 \text{ kg/l}$
	Pot life		30 minutes
	Final setting time		2 hours
	Compressive strength AS	TM (28 days)	400 - 490 kg/cm ² (According to water content)
	Flexural strength	(28 days)	72 kg/cm^2
	Rate of use (theoret	ical)	2.2 kg /m ² /mm

Directions for Use:

- The substrate must be sound, free of dust, dirt, oils, grease etc.
- Add the **CONFLOW** powder to the water gradually and stir thoroughly until a homogenous mix, free of lumps, is reached (Usually about (10 12) liter for each 100 kg of **CONFLOW**)
- · According to the required thickness, the mortar is distributed on the substrate by using leveling plates.
- For coverings thicker than 5mm. **CONFLOW** should be applied in more than one layer at intervals of a least minimum 24 hours.

Safety Precautions:

- · Wear gloves, overalls and goggles during handling & application.
- In case of contact, rinse off thoroughly with water.
- Wash hands with soap and water after use.

Storage / Shelf life:

• 12 months in dry and suitable storage conditions.

Packages:

• 25 & 30 kg.



Great Products